ATS9462 I80 MS/s I6-Bit PCI Express Digitizer

- 720 MB/s PCI Express (4-lane) interface
- 2 channels sampled at 16-bit resolution
- 180 MS/s simultaneous real-time sampling rate on each input
- ±200mV to ±16V input range
- On-board dual-port memory up to 512 MegaSamples per channel
- FPGA Based Input Processing Engine
- AlazarDSO oscilloscope software
- Software Development Kits support C/C++, C#, MATLAB and LabVIEW
- Linux driver available



Product	Bus	Operating System	Channels	Sampling Rate	Bandwidth	Memory Per Channel	Resolution
ATS9462	PCIe x4	Win 7/Vista/XP Linux 2.6 (64 & 32bit)	2	180 MS/s to 1 KS/s	65 MHz	FIFO-Only, 64M, 512M	16 bits

Overview

ATS9462 is a 4-lane PCI Express (PCIe x4), dualchannel, high resolution, 16 bit, 180 MS/s waveform digitizer card capable of streaming acquired data to PC memory at rates up to 720 MB/s.

The basic ATS9462 model uses an on-FPGA FIFO to stream data to host PC memory. ATS9462 is also available with up to 512 MegaSamples of on-board, dual port memory per channel. This memory can be used as a very deep FIFO to mitigate system latencies during sustained data transfer.

Users can capture data from one trigger or a burst of triggers. Users can also stream very large datasets continuously to PC memory or hard disk.

ATS9462 allows users to build real-time data acquisition systems even under the Windows or Linux operating systems, as users are allowed to read acquired data while the next acquisition is in progress.

ATS9462 PCI digitizers are an ideal solution for cost sensitive OEM applications that require a digitizer to be embedded into the customer's equipment.

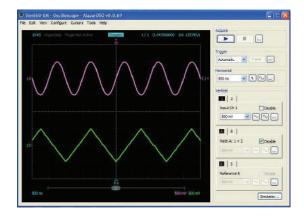
ATS9462 is supplied with AlazarDSO software that lets the user get started immediately without having to go through a software development process.

Users who need to integrate the ATS9462 in their own program can purchase a software development kit, ATS-SDK for C/C++ and MATLAB, or ATS-VI for LabVIEW for Windows or a Linux based ATS-Linux.

All of this advanced functionality is packaged in a low power, half-length PCI Express card.

Applications

Optical Coherence Tomography (OCT) Ultrasonic & Eddy Current NDT/NDE Radar/RF Signal Recording Terabyte Storage Oscilloscope High Resolution Oscilloscope Spectroscopy Multi-Channel Transient Recording





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PCI Express Bus Interface

ATS9462 interfaces to the host computer using a 4-lane PCI Express bus. Each lane operates at 2.5 Gbps. PCIe bus specification v1.0a and v1.1 are supported.

According to PCIe specification, a 4-lane board can be plugged into any 4-lane, 8-lane or 16-lane slot, but not into a 1-lane slot. As such, ATS9462 requires at least one free 4-lane, 8-lane or 16-lane slot on the motherboard.

The physical and logical PCIe x4 interface is provided by an on-board FPGA, which also integrates acquisition control functions, memory management functions and acquisition datapath. This very high degree of integration allows for optimum product reliability.

PCI Express is a relatively new bus and, as such, throughput performance may vary from motherboard to motherboard. AlazarTech's 720 MB/s benchmarks were done using a Dell Precision 390 workstation.

Users must always be wary of throughput specifications from manufacturers of waveform digitizers. Some unscrupulous manufacturers tend to specify the raw, burst-mode throughput of the bus. AlazarTech, on the other hand, specifies the benchmarked sustained throughput. To achieve such high throughput, a great deal of proprietary memory management logic and kernel mode drivers have been designed.

Analog Input

An ATS9462 features two analog input channels with extensive functionality. Each channel has 65 MHz of full power analog input bandwidth. With software selectable attenuation, you can achieve an input voltage range of ± 200 mV to ± 16 V. Attenuating probes (sold separately) can extend the voltage range even higher.

Software selectable AC or DC coupling further increases the signal measurement capability. Software selectable 50Ω input impedance makes it easy to interface to high speed RF signals.

Amplifier Bypass Mode

To obtain optimum dynamic performance, choose the Amplifier Bypass Mode. This mode comes standard with the ATS9462.

Each channel can be independently bypassed using on-board DIP-switches.

Once the amplifier has been bypassed, the input for that channel has 50Ω impedance, DC coupling and a 550 mV full scale input range. Diode protection is still included, but users should avoid saturation of the input beyond 120% of full scale.

Wideband Input Upgrade

Some applications, such as Digital Video Broadcast

(DVB), require analog input bandwidth to be higher than the standard bandwidth of ATS9462.

A Wideband Input Upgrade can be purchased for such cases. Bandwidth can be extended to 120 MHz with minimal effect on noise performance.

Acquisition System

ATS9462 PCI digitizers use a pair of state of the art 180MS/s, 16-bit ADCs to digitize the input signals. The real-time sampling rate ranges from 180 MS/s down to 1 KS/s. The two channels are guaranteed to be simultaneous, as they share the exact same clock.

An acquisition can consist of multiple records, with each record being captured as a result of one trigger event. A record can contain both pre-trigger and post-trigger data.

Infinite number of triggers can be captured by ATS9462 while operating in dual-port memory mode.

In between the multiple triggers being captured, the acquisition system is re-armed by the hardware within 32 sampling clock cycles.

This mode of capture, sometimes referred to as Multiple Record, is very useful for capturing data in applications with a very rapid or unpredictable trigger rate. Examples of such applications include medical imaging, ultrasonic testing, OCT and NMR spectroscopy.

Maximum Sustained Transfer Rate

PCI Express support on different motherboards is not always the same, resulting in significantly different sustained data transfer rates. The reasons behind these differences are complex and varied and will not be discussed here.

ATS9462 users can quickly determine the maximum sustained transfer rate for their motherboard by inserting their card in a PCIe slot and running the Tools:Benchmark:Bus tool provided in AlazarDSO software.

FIFO-Only Model

A FIFO-only model of ATS9462 is available for OEMs who need optimal cost and do not need any on-board memory.

In this mode, an on-FPGA FIFO is used to buffer ADC data. The size of the FIFO is 8 kilobytes.

FIFO-only acquisition mode can work for both single record and multiple record acquisitions. The only restrictions are that there will be limited pre-trigger acquisition, no time-stamping and no buffer headers.

It is also possible to stream a very long, gapless dataset using the on-board FIFOs.

FIFO-only acquisition mode can be used for scanning applications such as OCT, ultrasonic inspection, radar and lidar.

It should be noted that FIFO-only model may not be able to achieve the Maximum Sustained Transfer Rate of a particular motherboard, as the operating system, or another resource on the motherboard, may temporarily interrupt the DMA transfer, causing the on-FPGA FIFO to overflow.

In other words, FIFO-only data acquisition is heavily dependent on the quality of the motherboard if the bus throughput exceeds 400 MB/second.

For faster throughput, it is highly recommended that models with on-board memory be used.

On-Board Acquisition Memory

ATS9462 supports on-board memory buffers of 64 MegaSamples and 512 MegaSamples per channel.

There are two distinct advantages of having on-board memory:

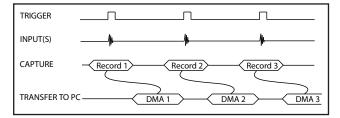
First, a snapshot of the ADC data can be stored into this acquisition memory at full acquisition speed without any concern for the bus throughput.

Second, and more importantly, on-board memory can also act as a very deep FIFO between the Analog to Digital converters and PCI Express bus, allowing very fast sustained data transfers across the bus, even if the operating system or another motherboard resource temporarily interrupts DMA transfers.

Therefore, an ATS9462 equipped with on-board acquisition memory does achieve the Maximum Sustained Transfer Rate of a motherboard.

Traditional AutoDMA

In order to acquire both pre-trigger and post-trigger data in a dual-ported memory environment, users can use Traditional AutoDMA.



Data is returned to the user in buffers, where each buffer can contain from 1 to 8191 records (triggers). This number is called RecordsPerBuffer.

As shown in the diagram above, each record is transferred to PC host memory as soon as it is acquired.

Users can also specify that each record should come with its own header that contains a 40-bit trigger

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timestamp.

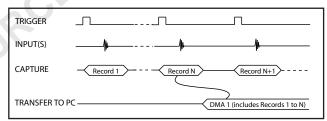
A BUFFER_OVERFLOW flag is asserted if more than 512 buffers have been acquired by the acquisition system, but not transferred to host PC memory by the AutoDMA engine.

While Traditional AutoDMA can acquire data to PC host memory at the maximum sustained transfer rate of the motherboard, a BUFFER_OVERFLOW can occur if more than 512 triggers occur in very rapid succession, even if all the on-board memory has not been used up.

No Pre-Trigger (NPT) AutoDMA

Many ultrasonic scanning and medical imaging applications do not need any pre-trigger data: only post-trigger data is sufficient.

NPT AutoDMA is designed specifically for these applications. By only storing post-trigger data, the memory bandwidth is optimized and the entire onboard memory acts like a very deep FIFO.



Note that a DMA is not started until RecordsPerBuffer number of records (triggers) have been acquired.

NPT AutoDMA buffers do not include headers, so it is not possible to get trigger time-stamps.

More importantly, a BUFFER_OVERFLOW flag is asserted only if the entire on-board memory is used up. This provides a very substantial improvement over Traditional AutoDMA.

NPT AutoDMA can easily acquire data to PC host memory at the maximum sustained transfer rate of the motherboard without causing an overflow.

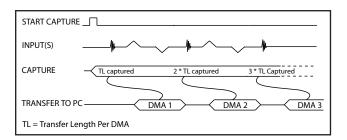
This is the recommended mode of operation for most ultrasonic scanning, OCT and medical imaging applications.

Continuous AutoDMA

Continuous AutoDMA is also known as the data streaming mode.

In this mode, data starts streaming across the PCI bus as soon as the ATS9462 is armed for acquisition. It is important to note that triggering is disabled in this mode.





Continuous AutoDMA buffers do not include headers, so it is not possible to get trigger time-stamps.

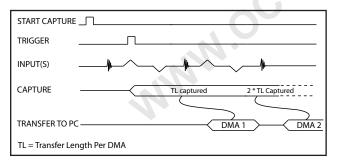
A BUFFER_OVERFLOW flag is asserted only if the entire on-board memory is used up.

The amount of data to be captured is controlled by counting the number of buffers acquired. Acquisition is stopped by an AbortCapture command.

Continuous AutoDMA can easily acquire data to PC host memory at the maximum sustained transfer rate of the motherboard without causing an overflow. This is the recommended mode for very long signal recording.

Triggered Streaming AutoDMA

Triggered Streaming AutoDMA is virtually the same as Continuous mode, except the data transfer across the bus is held off until a trigger event has been detected.



Triggered Streaming AutoDMA buffers do not include headers, so it is not possible to get trigger time-stamps.

A BUFFER_OVERFLOW flag is asserted only if the entire on-board memory is used up.

As in Continuous mode, the amount of data to be captured is controlled by counting the number of buffers acquired. Acquisition is stopped by an AbortCapture command.

Triggered Streaming AutoDMA can easily acquire data to PC host memory at the maximum sustained transfer rate of the motherboard without causing an overflow. This is the recommended mode for RF signal recording that has to be started at a specific time, e.g. based on a GPS pulse.

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FPGA Based Input Processing Engine

ATS9462 contains an Altera Stratix II FPGA that manages the datapath, the DDR2 memory interface and PCI Express bus interface.

As part of ongoing product improvement, an Input Processing Engine (IPE) has been introduced in the on-board FPGA, whereby data coming from the onboard A/D converter ICs goes through this IPE before being stored in on-board memory or being DMA'd to host computer memory.

The first part of the IPE consists of an FIR filter that acts as a band-pass filter by default, but can be modified to be low-pass or high-pass filter.

The next part of the IPE applies a windowing function to the acquired data. By default, a Hanning window is used, but user is allowed to download a different function.

Note that the windowing function can only be used for NPT AutoDMA acquisitions with up to 2048 point records.

Software Selectable Bandwidth Limit

A majority of applications for PCI digitizers require oversampling of input signal, i.e. the frequency of the analog signal being digitized is a factor of 5 or 6 lower than the sample rate or even the Nyquist rate.

ATS9462 features a software-controlled bandwidth limit switch, which reduces high frequency noise and improves signal to noise ratio. This switch is independently selectable for each input channel.

When selected, bandwidth limit switch can reduce the input bandwidth of a particular input to be approximately 20 MHz.

Triggering

The ATS9462 is equipped with sophisticated digital triggering options, such as programmable trigger thresholds and slope on any of the input channels or the External Trigger input.

While most oscilloscopes offer only one trigger engine, ATS9462 offers two trigger engines (called Engines X and Y). This allows the user to combine the two engines using a logical OR, AND or XOR operand.

The user can specify the number of records to capture in an acquisition, the length of each record and the amount of pre-trigger data.

A programmable trigger delay can also be set by the user. This is very useful for capturing the signal of interest in a pulse-echo application, such as ultrasound, radar, lidar etc.

Timebase

Timebase on the ATS9462 can be controlled either

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by on-board clock sources or by optional External Clock.

On-board clock sources consist of three different oscillators: a 10 MHz TCXO that is multiplied to produce the 180 MHz and 160 MHz sampling rate; a 125 MHz crystal oscillator that provides the 125 MS/s sample rate; and a 100 MHz crystal oscillator that provides 100 MS/s and lower sampling rates.

Sample rates lower than 100 MS/s are achieved by sampling at 100 MS/s and decimating the ADC data stream by an appropriate factor.

Optional External Clock

While the ATS9462 features low jitter, high reliability 125 MHz and 100 MHz crystal oscillators and a 10 MHz TCXO as the source of the timebase system, there may be occasions when digitizing has to be synchronized to an external clock source.

ATS9462 External Clock option provides an SMA input for an external clock signal.

The input stage of the External Clock circuit is an analog comparator that converts the incoming signal into an PECL clock signal that can be used by the on-board ADCs.

Note that the input impedance for the External Clock input is fixed at 50 Ω . Input coupling for the external clock input is user-programmable between AC and DC coupling.

Fast External Clock

If the user selects Fast External Clock mode, a new sample is taken by the on-board ADCs for each rising (or falling) edge of this External Clock signal.

In order to operate the ADC under optimal conditions, the user must set the appropriate frequency range for the external clock being supplied. The following ranges are supported:

External Clock: 1 MHz < f_{EXT} < 180 MHz

The active edge of the external clock is software selectable between the rising or falling edge.

Slow External Clock

If the external clock frequency is less than 1 MHz, then users can select Slow External Clock.

Note that Slow External Clock signal must be a 3.3 Volt TTL signal.

In this mode, the on-board ADCs are run at a fixed 125 MS/s sample rate. Each time a rising (or falling) edge is detected on the external clock signal, one sample is stored.

Thus, there can be zero to 8 ns skew between the clock edge and the actual sampling of the signal. This

skew can change from sample to sample, so this type of clock should be used only if this jitter is acceptable in your application.

10 MHz Clock Reference

It is possible to generate the sampling clock based on a 10 MHz reference input. This is useful for RF systems that use a common 10 MHz reference clock.

ATS9462 uses an on-board PLL to generate the high frequency clock. Clock frequencies in the range of 150 MHz to 180 MHz can be generated with a 1 MHz resolution.

AUX Connector - Trigger Output

ATS9462 provides an AUX (Auxiliary) BNC connector that is configured as a Trigger Output connector upon by default.

When configured as a Trigger Output, AUX BNC connector outputs a 5 Volt TTL signal synchronous to the ATS9462 Trigger signal, allowing users to synchronize their test systems to the ATS9462 Trigger.

When combined with the Trigger Delay feature of the ATS9462, this option is ideal for ultrasonic and other pulse-echo imaging applications.

AUX Connector - Trigger Enable

Another use of AUX connector is its use as a Trigger Enable Input in imaging applications.

In such applications, users must first configure AUX I/O as a Trigger Enable. A FRAME_START signal should be connected to AUX I/O and LINE_START signal to TRIG IN.

Once armed, ATS9462 will not trigger until a FRAME_ START pulse has arrived. It will then accept a certain number of triggers and then wait for the next FRAME_ START pulse before accepting any more triggers.

This mechanism guarantees full frame image acquisition.

Calibration

Every ATS9462 digitizer is factory calibrated to NIST-traceable standards.

To periodically recalibrate an ATS9462, the digitizer must either be shipped back to the factory or a qualified metrology lab.

Calibration Software

Customers can purchase a plug-in for AlazarDSO that allows full calibration and verification of ATS9462 using an NI GPIB card and the Fluke 5820A oscilloscope calibrator.

Other oscilloscope calibrators can be used for manual calibration.

Master/Slave Systems



Up to 8 inputs can be sampled simultaneously using multiple ATS9462 boards configured as a Master/ Slave system by using a SyncBoard 9462 of appropriate width.

SyncBoard 9462 is a mezzanine board and plugs into the connector located along the the top edge of the ATS9462 boards.

A SyncBoard 9462 uses the clock output from a Master board and delivers copies of that clock to all boards, using equal length traces. Note that no PLL is used for clock buffering, thus ensuring truly simultaneous sampling even if the clock frequency is not constant.

SyncBoard 9462 also allows any of the boards to trigger the entire Master/Slave system.

It should be noted that PCI Express is not a shared bus. As such, the data throughput is not shared between multiple boards in a Master/Slave system

AlazarDSO Software

ATS9462 is supplied with the powerful AlazarDSO oscilloscope emulation software that allows the user to setup the acquisition hardware and capture, display and archive the signals.

AlazarDSO is available in English, French, German, Spanish, Japanese and Chinese languages.

A built-in FFT engine allows AlazarDSO to display acquired data in both time and frequency domain.

AlazarDSO also allows users to benchmark the PCI Express bus throughput on their specific computers. In addition, users can benchmark the throughput iof their disk drive(s).

Optional Stream-To-Disk Software

Sold as an optional software package for AlazarDSO, the Stream-To-Disk Module allows users to stream data to a disk volume. A volume may consist of a single disk drive or multiple drives in a RAID configuration.

Users can stream a gapless dataset, such as a Digital Video Broadcast (DVB) signal, or a triggered data stream, such as a bio-medical image signal.

This data is stored as a binary data file that can be exported to MATLAB and can also be converted to various other formats.

Optional Acquire At Time Plug-In

Users can purchase an optional plug-in for AlazarDSO that allows RF signal recording in multiple, geographically separated locations to be synchronized using a GPS signal.

ATS-SDK Software Development Kit

For customers who want to integrate the ATS9462

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into their own C/C++ or MATLAB program, AlazarTech provides a Windows compatible software development kit, ATS-SDK.

ATS-SDK includes sample programs in C and MATLAB that demonstrate how to fully control the ATS9462 in these programming environments.

These sample programs have been tested under both 32-bit and 64-bit Windows and Vista operating systems.

ATS-VI Software Development Kit

A set of high performance vi's for LabVIEW 8.6 and higher, called ATS-VI, can also be purchased.

Example vi's included with ATS-VI demonstrate how to integrate the ATS9462 into a LabVIEW based vi.

ATS9462-Linux Software Development Kit

ATS9462 is fully supported under the Linux operating system. All drivers and sample programs have been tested under Fedora Core 14 and CentOS 5.4 (both 32 bit and 64 bit).

Linux drivers are released as C source code under a Non-Disclosure Agreement. It is the user's responsibility to compile this source code for their version of Linux.

Processing Using Multiple CPU Cores

Programmers can take advatage of multiple cores available in modern CPUs to speed up signal processing.

Benchmarks have shown that a quad-core CPU can perform real-time averaging at a rate of 1.0 GB/s and only use up 20% of CPU cycles. Increasing the number of cores or decreasing the sample rate reduces CPU usage even further.

One of the main applications of using multiple cores to do signal processing is Quantum Computing and Spectroscopy applications, where each record contains partial information about the signal of interest and a large number of records must be accumulated to gather a representative dataset.

GPU Based Signal Processing

Graphical Processing Units (GPUs) are becoming an increasingly popular method of doing fast signal processing.

ATS-GPU allows customers to interface ATS9462 to Open CL 1.0 compatible GPUs.

This means that users can do real-time 4096 point FFTs on acquired data in single channel mode for trigger repeat rates up to 100 KHz.

System Requirements

Personal computer with at least one free x4, x8 or x16 PCI Express (v1.0a or v1.1 or v2.0) slot, 512 MB RAM, 100 MB of free hard disk space, SVGA display adaptor and monitor with at least a 1024 x 768 resolution.

Power Requirements

+12V	
+3.3V	

1.2 A, typical 1.1 A, typical

Physical

Size

Weight

Single slot, half length PCI card (4.2 inches x 7.8 inches) 250 g

I/O Connectors

CH A, CH B, TRIG IN, AUX I/O ECLK

BNC female connectors SMA female connector

Environmental

Operating temperature Storage temperature Relative humidity

Acquisition System

Resolution Bandwidth (-3dB) DC-coupled, 1MΩ DC-coupled, 50Ω AC-coupled, 50Ω Bandwidth flatness: Number of channels Maximum Sample Rate Minimum Sample Rate

Full Scale Input ranges $1 \text{ M}\Omega$ input impedance:

50 Ω input impedance:

DC accuracy Input coupling Input impedance

Input protection $1M\Omega$

50Ω

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Amplifier Bypass Mode

Ampinici Bypubb i io	40
Standard Feature	Yes
DIP Switch selectable	Yes, independently for each channel
Input Range	Approx. 550 mV rms
Input Coupling	DC, irrespective of the input coupling setting for the channel
Input Impedance	50 Ω , irrespective of the input impedance setting for the channel
Input bandwidth (-3dB)	85 MHz
Timebase System	
Timebase options	Internal Clock or External Clock (Optional)
Internal Sample Rates	180 MS/s, 160 MS/s, 125 MS/s, 100 MS/s, 50 MS/s, 20 MS/s, 10 MS/s, 5 MS/s, 2 MS/s, 1 MS/s, 500 KS/s, 200 KS/s, 100KS/s, 50 KS/s, 20 KS/s, 10 KS/s, 5 KS/s, 2 KS/s, 1 KS/s
Internal Clock accuracy	± 2 ppm for 180MS/s & 160MS/s ± 25 ppm for 125 MS/s and lower

Dynamic Parameters

Typical values measured using a randomly selected ATS9462 with Amplifier Bypass Mode. Input was provided by a HP8656A signal generator, followed by a 9-pole, 1 MHz bandpass filter (TTE Q36T-1M-100K-50-720B). Input frequency was set at 1 MHz and output amplitude was 520 mV rms, which was approximately 95% of the full scale input.

SNR	72.9 dB
SINAD	72.3 dB
THD	-83 dB
SFDR	-82 dB

Note that these dynamic parameters may vary from one unit to another, with input frequency and with the full scale input range selected.

Optional Wideband Input

Analog Bandwidth using		
Amplifier Bypass Mode	120 MHz (-3 dB)	

Optional ECLK (External Clock) Input

Signal Level	± 200 mV to ± 1 V sine wave
Input impedance	50Ω
Maximum frequency	180 MHz for Fast External Clock 10 MHz for Slow External Clock
Minimum frequency	1 MHz for Fast External Clock DC for Slow External Clock
Decimation factor	Software selectable from 1 to 100,000
Sampling Edge	Rising or Falling, software selectable

0 to 55 degrees 0	Celcius
	~

-20 to 70 degrees Celcius 5 to 95%, non-condensing

16 bits

clocking

DC - 65 MHz DC - 65 MHz 10 Hz - 65 MHz 100KHz - 65 MHz ± 1dB 2, simultaneously sampled 180 MS/s single shot 1 KS/s single shot for internal

 ± 200 mV, ± 400 mV, ± 800 mV, ± 2 V, ± 4 V, ± 8 V, and ± 16 V, software selectable

 \pm 200mV, \pm 400mV, \pm 800mV, \pm 2V, and \pm 4V, software selectable

±2% of full scale in all ranges

AC or DC, software selectable

 50Ω or $1M\Omega$ ±1% in parallel with 50 pF ±10pF, software selectable

 $\pm 28V$ (DC + peak AC for CH A,

 \pm 4V (DC + peak AC for CH A, CH B and EXT only without exter-

nal attenuation)

nal attenuation)

CH B and EXT only without exter-



Optional 10 MHz Reference Input

Signal Level Input impedance Input Coupling Input Frequency Sampling Clock Freq.

±200mV Sine wave or 3.3V LVTTL 500 AC coupled 10 MHz \pm 0.25 MHz 150 MHz to 180 MHz with 1 MHz resolution

Optional 3.3V TTL Clock Input

Signal Level Input impedance Input Coupling Input Frequency Specification change 3.3V LVTTL 10 KΩ DC coupled 1 MHz to 180 MHz 180 MS/s & 160 MS/s internal clock rates are disabled 10 MHz Reference is disabled AC coupled external clock is disabled

Edge triggering with hysteresis

Digital comparators for internal (CH A, CHB) triggering and analog comparators for TRIG IN (Exter-

nal) triggering

2

Triggering System

Mode Comparator Type

Number of Trigger Engines Trigger Engine Combination OR, AND, XOR, selectable Trigger Engine Source

Hysteresis Trigger sensitivity

Trigger level accuracy

Bandwidth Trigger Delay

Trigger Timeout

CH A, CH B, EXT, Software or None, independently software selectable for each of the two Trigger Engines

±5% of full scale input, typical ±10% of full scale input range. This implies that the trigger sys-

tem may not trigger reliably if the input has an amplitude less than ±10% of full scale input range selected

±5%, typical, of full scale input range of the selected trigger source 65 MHz

Software selectable from 0 to 9,999,999 sampling clock cycles

Software selectable with a 10 us resolution. Maximum settable value is 3,600 seconds. Can also be disabled to wait indefinitely for a trigger event

TRIG IN (External Trigger) Input

1 M Ω in parallel with 50pF ±10pF Input impedance Bandwidth (-3dB) DC-coupled DC - 25 MHz AC-coupled 10 Hz - 25 MHz Input range $\pm 5V$ or $\pm 1V$, software selectable $\pm 10\%$ of full scale input DC accuracy

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ORDERING INFORMATION

ATS9462	ATS9462-001
ATS9462-64M	ATS9462-002
ATS9462-512M	ATS9462-003
ATS9462: External Clock Upgrade	ATS9462-004
ATS9462: Wideband Input Upgrade	ATS9462-005
SyncBoard 9462 2X	ATS9462-006
SyncBoard 9462 4X	ATS9462-007
ATS9462: LVTTL External Clock Upgrade	ATS9462-009
ATS9462: FIFO-only to 64M Upgrade	ATS9462-010
ATS9462: FIFO-only to 512M Upgrade	ATS9462-011
ATS9462: 64M to 512M Upgrade	ATS9462-012
AlazarDSO: Stream-To-Disk Module	ATS-DSO-STR
AlazarDSO: Acquire At Time Plug-In	ATS-DSO-AAT
AlazarDSO: Calibration Plug-In	ATS-DSO-CAL
AlazarDSO: Plug-In Development Kit	ATS-DSO-PDK
C/C++, VB SDK for ATS9462	ATS-SDK
LabVIEW VI for ATS9462	ATS-VI
Linux Driver for ATS9462	ATS9462-LIN
ATS-GPU DLL for Windows	ATSGPU-WIN

Input protection

Coupling

±28V (DC + peak AC without external attenuation) AC or DC, software selectable

TRIG OUT Output

Connector Used	AUX
Output Signal	5 Volt TTL
Synchronization	Synchronized to rising edge of sampling clock

Materials Supplied

ATS9462 PCI Card ATS9462 Install Disk on USB flash drive

Certification and Compliances

CE Compliance

All specifications are subject to change without notice